

## Rules for the for real game

### **Borders**

**4 countries**

### **Roles:**

**Immigrants**

**Border patrol - checkpoint : students (7) ask questions and teachers who decide**

**Officials - civil servant**

**Smugglers (3)**

**-Where do you want to settle down? To move to?** Questions to be answered at the border:  
The game ends when every student crosses

At the border, migrants: If they answer 5 questions properly, then they are allowed in the country and wait and are an asylum seeker -we make them wait for 15 min-30 min without telling them how long they will have to wait-, they have to tell their story and wait while the application is being discussed by the authorities.

If rejected, they are sent back to their country.

Now they have to start a new journey through a new country.

If they manage to answer, they come in, if not, they stay in their own country. They use the smugglers.

10 groups of students

10 groups of 3

3 smugglers

They decide for their final destination.

After 3 groups in the same country, the border is closed.

The smugglers have to find ideas to cross the borders without being noticed: Physical activities.

If they manage, they go straight to the final destination.